



A

COMPANY INFO

COMPANY NAME _____

ADDRESS _____

CITY _____ STATE _____

ZIP _____ PHONE _____

E-MAIL ADDRESS _____

BOOTH SELECTION

PREMIUM - \$395

STANDARD - \$295

Please check your preference.

10x10 tent rental is available for an additional \$100. Availability is limited. Add tent rental.

PLEASE LIST ANY PROMOTIONAL ITEMS, IF ANY, THAT YOU PLAN TO HAVE AVAILABLE AT YOUR BOOTH AND/OR DISTRIBUTE TO THE PUBLIC. (EXAMPLES: PENS, LIP BALM, STICKERS, BROCHURES, TOYS)

PLEASE PRINT COMPANY NAME, PHONE NUMBER AND WEB ADDRESS EXACTLY AS YOU WOULD LIKE IT TO APPEAR IN ANY PUBLIC INFORMATION WE RELEASE RELATED TO THE EXCLUSIVELY LITTLE EXPO

COMPANY NAME

PHONE NUMBER

WEBSITE ADDRESS

B

CONDITIONS OF PARTICIPATION

1. Once application is reviewed and approved, you will receive a contract to sign and complete. Payment must be submitted with signed contract. Completed applications and signed contracts can be sent to therailroadpark@scottsdaleaz.gov. Please indicate "Attention - Exclusively Little Expo." Payments can be accepted over the phone if paying with a credit card (Visa, MasterCard, Discover or American Express) at 480-312-8501. Check payments can also be accepted. Please contact Darryl Grimes at dgrimes@scottsdaleaz.gov or 480-312-8501 for additional information. Registration is not complete until contract and payment have been received.
2. Exhibitors are responsible for their own booth setup and tear down. You must occupy your space by 9:30 a.m. the day of the event or you will forfeit your space. Your booth must remain open until 3 p.m. This is strictly enforced.
3. No exhibitor shall assign, sublet or share the exhibit space allotted with another business or organization unless prior written approval has been obtained from the event staff at the McCormick-Stillman Railroad Park.
4. No direct or retail sales are permitted at any time. The exchange of payment and delivery of product through sales is strictly prohibited.
5. This is a rain or shine event. All exhibitor locations are outdoors.